PLAYER REGISTRATION

Player #1:	
Address:	
City/State/Zip:	
Phone:	
Email:	
Shirt Size:	
Player #2:	
Address:	
City/State/Zip:	
Phone:	
Email:	
Shirt Size:	
Player #3:	
Address:	
City/State/Zip:	
Phone:	
Email:	
Shirt Size:	
Player #4:	
Address:	
City/State/Zip:	
Phone:	
Email:	
Shirt Size:	
	<u> </u>
Player #1 \$125, Golf/Meal/Cart	\$
Player #2 \$125, Golf/Meal/Cart	\$
Player #3 \$125, Golf/Meal/Cart	\$
'	
Player #4 \$125, Golf/Meal/Cart	\$
TOTAL AMOUNT ENCLOSED	\$
i	I

PRIZES



T-SHIRTS SPONSORED BY TRAVIS MOORE

1ST PLACE
1/4 ZIP PULLOVERS

2ND PLACE \$40 GIFT CERTIFICATE TO CLUB HOUSE

3RD PLACE

GRIZZLY COOLERS
BLIND DRAW OF ALL REMAINING TEAMS
SPONSORED BY SCOTT MOORE:





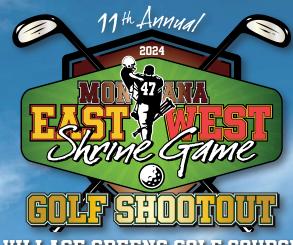








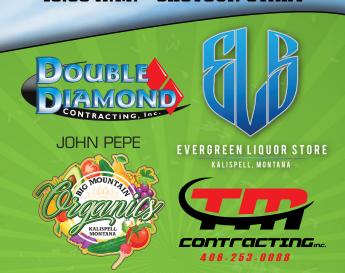




VILLAGE GREENS GOLF COURSE

4 - MAN SCRAMBLE

SATURDAY, MAY 18, 2024 10:00 A.M. · SHOTGUN START







Thank you very much for your support

EVENT

This is a fun and friendly golf challenge helping the East-West Shrine Game raise money for the Shriners Hospital for Children® in Spokane. Every year, this game rotates between Butte, Great Falls and Billings. After the game, the money will be given to the Shriners Hospital for Children® in Spokane. Last year, the Flathead Shrine Club sent over 39 local kids to Spokane. Shriners Hospital for Children® is committed to providing specialized care regardless of the family's ability to pay.

This Golf Tournament helps the game which helps the Hospital!

SCHEDULE







VILLAGE GREENS GOLF COURSE

FORMAT

PLAYING A 4-MAN SCRAMBLE
MENS, MIXED AND WOMEN'S PRIZES
ALL PRE-REGISTERED PLAYERS RECEIVE
A FREE T-SHIRT

HOLE PRIZES

GOLF CARTS

GOLF CARTS INCLUDED WITH ENTRY

MEAL

EACH PARTICIPANT WILL RECEIVE A MEAL COURTESY OF LAURIE'S DELI DURING PLAY

TEE PRIZES

COMMEMORATIVE TEE PRIZES WILL BE GIVEN TO EACH PLAYER

QUESTIONS

JOE SIDOR · 406-253-5167

AARON AUCLAIRE · 406-471-5114

OR CONTACT

VILLAGE GREENS GOLF COURSE

406-752-4666

MONTANAGOLF.COM

MAIL ENTRIES TO

JOE SIDOR P.O. BOX 2177 KALISPELL, MT 59903

PAYMENT MAKE CHECKS PAYABLE TO SHRINE GOLF SHOOT OUT

